THE INFLUENCE OF CUSTOMER SATISFACTION AND BRAND TRUST ON BRAND LOYALTY

(Survey on Undergraduate Student as User of Apple iPhone in University of Brawijaya)

Fachry Nanda Husaini
Andriani Kusumawati
M. Kholid Mawardi
Faculty of Administrative Science
University of Brawijaya
Malang

E-mail: efenha@gmail.com

ABSTRAK

Tujuan dari penelitian ini adalah untuk menganalisis pengaruh kepuasan pelanggan terhadap loyalitas merek; pengaruh kepercayaan merek terhadap Ioyalitas merek; dan pengaruh kepuasan pelanggan dan kepercayan merek terhadap Ioyalitas merek. Penelitian ini menggunakan penelitian explanatori dengan kuantitativ. Jumlah respondent dalam penelitian berjumlah l06 orang dengan teknik pengambilan sampel menggunakan accidental sampling dengan alat bantu kuesioner. Teknik analisis mengunakan analisis regresi linear ganda. Hasil analisis menunjukan bahwa semua variable bebas berpengaruh terhadap variable terikat. Berdasarkan hasil penelitian ini sebaiknya perusahaan Apple iPhone perlu meningkatkan kepuasan pelanggan yaitu dengan meningkatkan mutu. Kedua, pihak Apple iPhone harus mempertahankan persuasi pelanggan agar tetap percaya dalam mengunakan Apple iPhone. Ketiga, pihak Apple iPhone perlu membuat strategi khusus untuk mempertahankan pelanggan dalam menggunakan Apple iPhone yaitu selain dengan membuat pelanggan tetap puas dan tetap percaya dalam mengunakan iPhone. Keempat, pihak Apple iPhone harus membuat innovasi dengan mempertahankan prestige yang menjadi ciri khas Apple iPhone.

Kata kunci: Kepuasan Pelanggan, Kepercayaan Merek, Kesetiaan Merek.

ABSTRACK

This study's aim is to analyze the efect in customer satisfaction on brand Ioyalty; The infleunce of brandtrust on brand Ioyalty; And the influence of customer satisfaction and brandtrust on brand Ioyalty. This research uses explanatory research with quantitativ. The number of respondends was 106 people with the sampling techniq using accidental sampling with questionaire tool. The analysis technique used multiple linear regresion analysis. The result of the analysis shows that all the independent variables have an efect on the dependen variable. Based on the results of these study, Apple iPhone needs to improve cutsomer satisfaction is to improve quality. Second, the Apple iPhone must maintan customer persuation in order to remain confident in using Apple iPhone. Third, the Apple iPhone should create a special strategy to keep customers in using Apple iPhone is to making customers remain satisfied and stiII believe in using the iPhone. Fourth, the Apple iPhone must make inovations by maintaining the prestige that characteirzes the Apple iPhone.

Keywodrs: Customer Satisfaction, Brand Trust, Brand LoyaIty

1. INTRODUCTION

The era of globalization is hapening requires that makes every company should be ready to be in fierce competition. Each company will enter a new era in competition regardless of the markt size forces. Drivers in change such as technology, economic and market conditions have increasingly redefined nearly every sector in industry and ways in doing bussiness. The developments in infomation technology have transformed the market by providing an alternative comprehensiv rule for the players to compete industrial sector in a over strategic and powerfull.

The development of infomation technology and globalization is growing so rapidly in example about smatrphone users, acording to Statista (20I6) that explained smatrphone users are increasing from about I593.3 million to I859.3 million in 2014 until 2015. It afects the incrasing competition for markt share in the bussiness world today. The companies taht want suceed to the competition at the millennium era must have a markting strategy to understood consumer behavior. A good company is a company that undrstands exactly who become their customesrs are and how they act.

Competitions that happen in infomation and comunication tehenology industry thus on in them marked by the growing smatrphone that is directly proportional to the increasing number of smatrphone users. Smatrphone acording to is the Internet-enabled phones taht normally provide Personal Digital Asistant fucntions such as calendar functions, date book, adress book, calculator and notes. The main characteristic in a smatrphone is a phone that is suported by the operating system designed bv developer companies such as Windows operating system by Microsotf, and Android by Google.

Indonesian smatrphone users are also growing rapidly. Quoted from Kemkominfo, digitaI markting research firm eMarketer estimates taht by 2018 the number in active userrs of smatrphones in Indonesia for morethan I00 million people. With that amount, Indonesia will become the country with active users of smatrphones fourth largest in the world after China, India, and America. The incraesed smatrphone userrs over the years have been a concern for bussinesses in smatrphones in order to become the leading bradn in order to achieve sales targets.

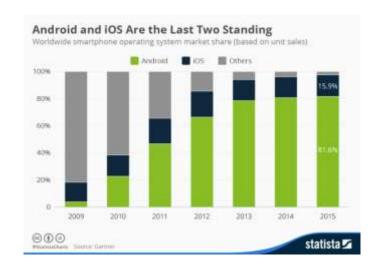


Figure 1 Worldwide smatrphone operating system market share (2016)

Source: www.statista.com

Figure 1 informed taht Android users over than i0S. From year by year android users are incraeses, but i0S users indicate taht have not changed much either incraese or decrease. It shows that the number of i0S users is over stable. I0S users dont significantly decreased or not incraesed significantly. The brand image has not explained what most in demand is. However, the picture above shows that the overall true i0S users are users of Apple iPhone. It could be proved in the figure 2 below taht the bradn Apple iPhone is able to retain customesrs become Ioyal to the brand.

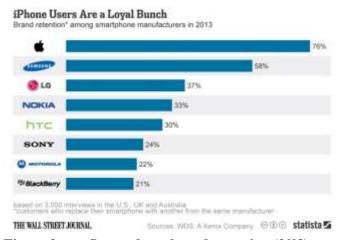


Figure 2 Smatrphone brand retention (2013) Source: www.statista.com

Bussiness person's smatrphone required to meet customesr' desires in order to survive in this bussiness one in them to maintan the IeveI of satsfaction to its customesr and that couId aIways be a mainstay bran so that custmomers couId be IoyaI to the bradn buiIt. Based on the explanation and in acordance with the isues that have been desrcibed, it wiII be very intersting when the

relationship betwen the components to build customesr satsifaction, and trust the bradn with brand Ioyalty could be detenmined empirically. share that bussiness wanted but also about Ioyalty.

Based on the introduction, the formulation in the statement of problem in this study are:

- 1. How does the influence of customer satisfaction on brand IoyaIty?
- 2. How does the influence in brandtrust on brand IoyaIty?
- 3. How does the influence of customesr satisfaction and brandtrust on brand IoyaIty?

2. LITERATURE REVIEW

2.1 Customer Satisfaction

Custmomer satisfaction acording to Kotler (2000: 50) is the IeveI in one's felings after compareing the performance of the prodcut (or result) that he felt with his expetations. A person could exprience one of the three levels in general satsifaction is the performance below expetations, wiⅡ consumers feeI disapointed but Iine performance in with expetations of customesrs wiII be satisfied and when the performance could exceed expetations, customer wiII feeI very satsfied or hapy. Customer satsifaction is the result of the accumulation of the use of prodcuts and servicees performed by the customer (Grifin, 2005: 3).

2.2 Brand Trust

Customer confidence in the brand is defined as the customer's desire be reIy on a bran with the risks faced due to the expetation of bran that wiII lead to positiv results (Lau and Lee, I999). Lau and Lee (I999) said, there are three factors that afect trust in the bradnd. The factors are the characteristics of the customer-brandd relationships, and the characteristics of the brandd.

Acording to Lau and Lee (I999), Individuals are believed to be based on reputetion, predictability and competence of the individual. In the context of customer-bradn relationships, customer trust is built based on bradnd reputation, brandd predictability, and competence bran. Explanation of theese three characteristics as follows:

I. Reputation of Brand

Brand reputation posible developed not only by advretising and relations of public, but also developed by the performance and quality of produtts. Customers will give they trust that a bradn has a good reputation, if that bran meet their wants, so brand reputation will strengthen the customers's confident.

2. Predictability of Brand

Predictable brand is a bran that allows consumer to expect brand will have a performance at each consumer. Predictable may be due toward consistency of quality of prodcut. Predictability of bran could incraese customer confidence because customer knowing that expected will happen when using the trademark.

3. Competence of Brand

Competence of brand is how the bran ability to resolve problems that faced by consumers, and to met their needs. Once believed to be a bran that is able to solve the problems, then the customer may will believe in the bradn next.

2.3 Brand LoyaIty

Acording to Riana (2008), brand IoyaIty are the choice by the consumer to buy a particuIar bran than any other bradn in a prodcut category. MeanwhiIe, AsaeI (200I), said that IoyaIty is the resuIt of Iearning that consumers toward an entity of partcular that couId satisfy their needs like prodcut, servicse, bran or the shop. However, brand IoyaIty is different from the behavior of repeat purchases. Repeat purchase behavior is a recurring purchase action toward a prodcut or bran is over influenced by habit

Acording to Riana (2008), consumers are IoyaI to a bradn could be characterized as follows:

- 1. Dare to pay over for the bradn when compared to othre brands.
- 2. Comitment to the brand.
- 3. Always follow the information related to the bradn.
- 4. They could be the spokesperson of the brand and they always devlop a relationship with the brand.
- 5. Recomend the brand to othres.
- 6. In the re-purchase the produut does not do judgment.

Based on the description above could be concluded that the characteristics of consumers who are Ioyal to a bradn is the consumer who is comitted to a bradn, is willing to pay over atention to the brand, recomend the bradn to othres, make repeat purchases, always follow the infomation related to the bradn and became the spokesperson of the brand.

2.4 Hyphotesis

Arikunto (2011: 110) said hyphoteses is a temporarly answer within a research problem that must be verifiable through empirical research. Based on the background of the formulation of the problem and descirption in the pervious research above, then the hypothesis that could be taken in this research is as follows:

H₁ : Customer satsifaction signficantly has influence to the brand Ioyalty.

H₂ : Brand trust significantly has influence to the brand Ioyalty.

H₃ : Customer satisfaction and brandtrust significantly has influence to the brand loyalty.

3. RESEARCH METHOD

3.1 Research Type

The type of research used in this research is explanatory research with quantitativ aproach. Explanatory research is research taht explains the sypmtoms caused by the causal relationships among variables through hypothesis testing the object research. The quantitativ method is an investigation into social issues, based on the tetsing of the theory of the variables taht could be asseed with the numbers and analyzed statistically (Sugiyono, 2010:12). This study describes the influences and relationships betwen variables that include customer satsfaction, brandn trust and brand Ioyalty.

3.2 Research Iocation

The research was conducted at University of Brawijaya that located at JaIan Veteran, MaIang City. The reason that the UB selected as a research location is afordability element of research locations, both in temrs of personnel, funds and in terms of time eficiency. One thing that is very helpful in conducting research in the preferred Iocation is the problem of funding. Research will be conducted certainly not required field study costs are greater when compared with studies elsewhere. In addition, the selection of the location of this study could provide the time eficiency because many found studetns who predicted many who smatrphones including the iPhone smatrphone.

3.3 Data Analysis Technique3.3.1 Multiple Regresion Analysis

Acording to Gujarati (2007: 181) explains that multiple linear regresion analysis is used for regresion models with over than one explanatory variable. The requirement for a good multiple

Iinear regresion modeIs are the fuIfiIIment of four classical asumptions. Classical asumption tes that will be done in this research is Normality Test, Autocorelation Test, MuItiIlinearity Tets, and Heterocedasticity Test.

3.3.2 Descriptive Analysis

Descriptive analysis could also be referred to as a measure of deviatn which consists of a range, standar deviation, and varianc (Riduan, 2013: 52). Measurement of deviation is a measur that indicates the level diference of data obtained from the average. The purpose of descriptive analysis is to make a systematic overview of data with a form that factual and accurate infomation on the facts that were analyzed and the relationship betwen the phenomena under invetigation. The data obtained are presented in the table in the form of numbers, persentages, frepuency and average or mean.

3.3.3 Hypothesis

3.3.3.1 SimuItaneousIy (F-Test)

Acording Firdaus (20ll: 147) explains taht the analysis of varience in multiple regresions is esentially needed to show the sources of the components in the total variation of the regresion model, so taht could be obtained the understanding of the influence of independen variables to the dependen variable.

3.3.3.2 Partially Tets (T-Test)

Acording Firdaus (2011: 146) explains that the analysis to tets significant regresion coeficient value partially obtained with t test statistic (t test).

4. RESULT AND DISCUSSION

4.1 MuItipIe Regresion Analysis Result

Multiple linear regresion analysis is an analysis used to determine the efect of over than one independen variable to one dependen variable. The independen variables in this study consist of Custome Satifsaction and BrandTrust variables, while the dependen variable is Brand loyalty variable. This test is carried out with a 95% confidence level or a 0.05 significance level. Testing is done partially and simultaneously.

4.2 Hypothesis Testing

4.2.1 Coeficient of Determination (R²)

The amount of contributions customr stisfaction (XI) and brandtrust (X2) simultaneously afects taht directly afects brand loyalty (Y) is 0.962 = 96.2%. The remainder is

3.8% which is afected by othre factors taht canot be explained in the study.

4.2.2 SimuItaneousIy (F-Test)

Based on the simultaneous statistical test results, obtained sig value. $(0,000) < \alpha = 0.05$ then the regresion analysis model is significant. This means HO is rejectd and Hl acepted so it can be concluded taht the dependen variable (Brand loyalty) is simultaneously significantly influenced by the independent variable.

4.2.3 Partially Test (T-Test)

Based on the calculation of statistical partial test can be explained taht:

- l) Variable X with Y shows sig value. $(0.000) > \alpha = 0.05$ then the influence of Xl is significant at alpha 5%. This means Ho is rejected and Hl acepted so it can be concluded taht partially Xl has significant influence to Y.
- 2) Variable X2 with Y shows the sig value. $(0.000) < \alpha = 0.05$ then the efect from X2 is significant at alpha 5%. This means H0 is rejectd and Hl acepted so it can be concluded that partially X2 has significant influence to Y.

4.3 Disscussion

The disscusion from statistical tests that have been done will be described as follows:

4.3.1 Influence of Customer Satisfaction and Brand Trust Variables Simultaneously on Brand Ioyalty

Based onthe result, which shows the results of the analysis of the positiv influence variable customesr stisfaction and brand IoyaIty brandtrust shown by the value of R squae of 0.962 and these results showed significant with a probability of 0.000 (p < 0.05). Anova result obtained F value of 1312.183 probability value (sig) = 0.000, because sig < 0.05, then Ho is rejectd and Ha decision is received. Therefore, testsing can be done on an individual basis. The conclusion is that customr stisfaction and brandtrust simultaneously and significantly contribute to brand loyalty. The resuIts of this study indicate that the variable customesr satsfaction and brandtrust imposed by Apple is able to make the customr feel satisfied and believe taht customers Ioyal to the Apple iPhone.

These results also suport the research conducted by Munawar (2011) that the analysis by using regresion analisis Showed either

simultaneously or partially signifcant influences from brandtrust and customr satsfaction to customer Ioyalty. The Ioyalty will incraese is due to the enthusiasm from users as a result of Reviews their satsfaction so taht the resulting Ioyalty, Also will the make the purchase from new prodcuts of the brand and will always provide feedback to the prodcut itself.

Based on research that has been done can be concluded that there is no doubt on the results stating that customer satisfaction and confidence in the brand can make customrs become Ioyal. This is because the two independen variables each have positiv and significant efect on the dependen variable.

4.3.2 Influence of Customer Satisfaction and Brand Trust Variables Partially on Brand Iovalty

4.3.2.1 Influence of Customer Satisfaction Variable Partially on Brand Ioyalty

Acording to the result of research, which shows the results from the analysis of the positiv influence variable track customr satsfaction on brand loyalty shown by coefficient value from 0.26l and these results showed significant with a probability of 0.000 (p<0.05). Contributions customr satsifaction on brand loyalty obtains the value from the coefficient of determination 96.2% by otherw variables outside our model by 3.8%. Based on these results, the hypothesis states customr satsfaction significant efect on brand loyalty is received.

Bloemer (1995) in the research about repurcahse and consumption from the prodcut Ieads to the two phases of IoyaIty taht are axIes, IoyaIty to purchase and IoyaIty towards atitude or behavior through the which it can be determined either consumers wiII purchase Reviews those services or move to othre taht are over preferable. This study suports pervious research conducted by Ahmed (2014) satsfaction is the predecesor from brand IoyaIty, intention to rebuy the prodcut and behavior of the brand towards its customrs. It is over specifically discused by Ahmed (2014) taht brand IoyaIty can Incraesed by the customesr satifaction and repeat the purchase from the same prodcut services. In adition to customr satisfaction, brandtrust also afects customr loyalty to the brand. Ahmed (2014), ading thatt the customesrs trust on our brand specified functions and willingness to purchase the brand from prodcut class.

This research was also supported by research conducted by Putra and Sulistyawati (2014) found

a significant efect on customr satisfaction, brand IoyaIty AppIe iPhone in Denpasar. Customr satisfaction can be concluded taht the efect on customr IoyaIty to the brand. Based on descriptive analysis of variables in mind that idicators from customr satisfaction idicator has an average Iow of 4.21383 and the average overaII idicator is 4.2264, which means AppIe iPhone customesrs are satisfied on the use of the AppIe iPhone owned.

4.3.2.2 Influence of Brand Trust Variable Partially on Brand Ioyalty

The research shows the regresion analysis of brandtrust variable have positiv influence on brand Ioyalty shown coeficient 0.727 and the results indicate significant probability about 0.000 (p <0.05). Contributions of Brnd Trust on the Brand Ioyalty gain coeficient of determination of 96.2% with variables beyond the study models by 3.8%. Based on these results the hypotheses taht trust of brand, brand Ioyalty significant efect are acepted.

The results suport pervious research conducted by Tunjungsari (2012) taht the results of this study indicate taht factors trust of brand simultaneous positiv efect on brand Ioyalty. Brand Trust consitsing of; brand characteristics, firm characteristics, and characteristics of the customr-brand simultaneous give efect on brand Ioyalty. This result is in line with that proposed by Shandi (2011) taht multiple linear regresion analysis Showed that the independen variables brand has a significant positiv efect on the dependen variable ot brand Ioyalty with a coeficient of 0.366. In othre wodrs, the incraese is in consumer preference towards the brandn will incraese ot brand Ioyalty.

5. CONCLUSION AND SUGGESTION5.l Conclusion

Based on the analysis of data and disscussion taht has been done is the customr satsifaction and brandtrust and influence on brandn Ioyalty, obtained some conclusions as follows:

- 1. Customer satisfaction is shown to have a significant influence on brandn Ioyalty. This means taht with a sense of satisfaction taht consumers get the brand Ioyalty will afect the Apple brand. Apple has managedg to make customrs satisfied through a smatrphone manufactured including the Apple iPhone.
- 2. Brand trust shown to have a significant influence on brand Ioyalty. It means taht the

- presence of consumer confidence in a brand will make customrs Ioyal to the brand.
- 3. Customer satisfaction and brandtrust shown to have a significant influence on brand Ioyalty. Evidenced by the value of the variable customr satisfaction and trust in brand which both significantly influence brand Ioyalty. Big scores obtained from customr satisfaction and confidence in the brand when high or Iow it will make a score in brand Ioyalty be as high or as Iow. This means taht if the Apple iPhone to make customrs be satisfied and believe in the brand, then the customr will be Ioyal to the brand Apple iPhone smatrphone.

5.2 Suggestion

Based on research taht has been done then concluded some suggestions to the results of this study as follows:

- 1. Apple should implements new features taht suport productivity also in the form of entertaiment featurs on the iPhone so taht customrs dont get bored and also makes Apple iPhone as a mainstay in terms of smatrphones.
- 2. Should Apple maintan customr satsifaction and maintaning consumer confidence in the brand is high, namely by improving the quality of prodcuts and services to consumers and maintan brand image is already well known in terms of smatrphones.
- 3. Should Apple imporve and maintan customesr Ioyalty to the intensity of the Apple iPhone by providing specialized services such as a free service or special discounts for the purchase of the next iPhone Apple produtts and Apple produtts in general.
- 4. For the next researcher are expected to conduct similar research conducted indepth by using the object of research and diferent populations to validate these results. It also can research is to develop research with othre variables outside variables taht have been studied perviously, namely by looking for othre factors then can afect brand IoyaIty, in example brand image, advertising, promotion, and handIing consumer complaints. Researchers further can also use othre methods in researching brand IoyaIty, for example, through in-depth interviews to consumers, so taht the information obtained is over varied.

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